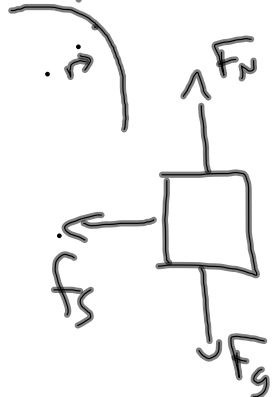


Circular Motion

2 cases of cars moving around curves.

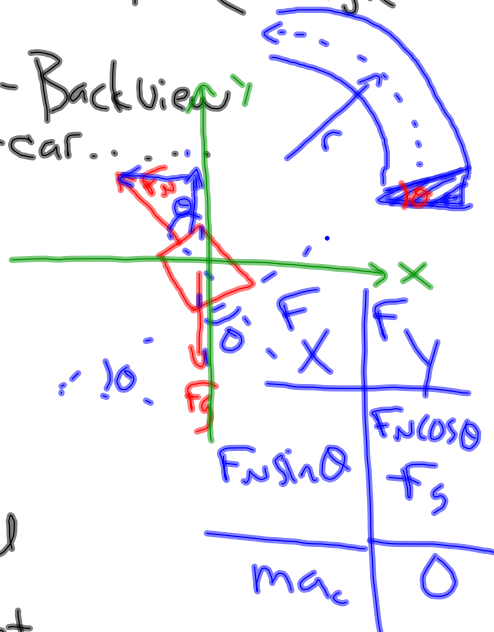
Unbanked or Banked

Top view Flat



FBD - Back view of car...

Turn @ an angle



To have a "constant" a or safe speed

$$f_s = \frac{mv^2}{r} \quad \leftarrow \text{constant speed}$$

$$f_{s_{\max}} = \mu_s F_N = \frac{mv^2}{r}$$

$$\mu_s mg = \frac{mv^2}{r}$$

to know maximum "safe speed" solve for v

$$v = \sqrt{r \cdot \mu_s \cdot g}$$

$$F_N \sin \theta = ma_c$$

$$F_N \sin \theta = \frac{mv^2}{r}$$

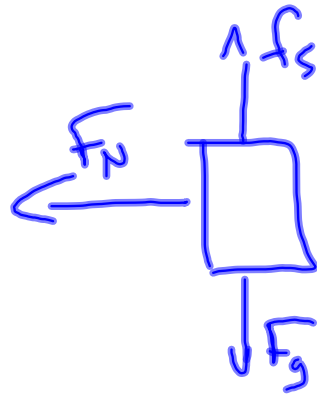
$$F_N \cos \theta = mg$$

$$\Rightarrow F_N = \frac{mg}{\cos \theta}$$

$$\frac{mg \sin \theta}{\cos \theta} = \frac{mv^2}{r}$$

$$g \tan \theta = \frac{v^2}{r}$$

$$v = \sqrt{r \cdot g \cdot \tan \theta}$$



F_x	F_y
F_N	f_s
	$-F_g$
ma	
0	

$$F_N = ma_c$$

$$F_N = \frac{mv^2}{r}$$

$$f_s = F_g$$

$$f_s = mg$$

$$\frac{mg}{\mu_s} = \frac{mv^2}{r}$$

$$f_{s,max} = \mu_s F_N = mg$$

$$F_N = \frac{mg}{\mu_s}$$

$$v = \sqrt{\frac{r \cdot g}{\mu_s}}$$